

Ali Sao

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EDUCATION

University of California, Irvine
B.S in Computer Engineering

June 2027

Technical Skills

Programming Languages: Haskell, JavaScript/TypeScript, C/C++, Python, Java, SQL, Bash, Linux

Frameworks/Tools: React, Next.js, Node.js, Express.js, RESTAPI, Tailwind, Docker, Kubernetes, NGINX, PostgreSQL, AWS, Git/GitHub, Agile

PROJECTS

Engineering Room Booking Platform | Tech Stack – React.js, Google Cloud Function, Firebase, TailwindCSS
2026

May 2023 - Jan

- Built a room booking platform for UCI engineering organizations using React, Firebase, Tailwind CSS, and Google Cloud services, supporting room scheduling workflows for **500+ students**.
- Developed backend booking and calendar synchronization workflows using **Firestore**, automating reservation updates and reducing scheduling conflicts across student organizations.

Theasource.io — Club Treasury Management Platform | Tech Stack – React.js, Servant, Postgres, SupaBase

Jan 2026 - present

- Developed a full-stack treasury management platform used by **20+ university Club** to manage dues, transactions, and member payment tracking using **React, TypeScript, PostgreSQL, and a Haskell Servant backend**.
- Built Stripe-integrated payment workflows and backend financial APIs for club treasurers, streamlining online dues collection and centralized transaction management for student organizations.

EXPERIENCE

Full Stack Software Engineering Intern - YC X25

San Francisco, CA

Tegore.ai

10/25 - Present

- Developed **14+ interactive learning tools using React and TypeScript**, including graphing interfaces, sketch canvases, calculators, matching systems, and dynamic math practice components for AI-guided tutoring sessions.
- Built **RAG-based** retrieval and preprocessing pipelines using Python and vector-search workflows to generate AI tutoring lessons from textbook content.
- Implemented Redis-based caching to reduce repeated AI requests, lowering token usage by approximately **30% during live tutoring sessions**.
- Integrated **Docker environments** for Python backend services, reducing local setup inconsistencies and simplifying development workflows.

Full Stack Software Engineering Intern

Irvine, CA

Panasonic Avionics Corporation

06/25 - present

- Developed and optimized maintenance dashboard interfaces using JavaScript and Node.js, **boosting frontend performance by 35%**.
- Implemented asynchronous caching and data-processing pipelines for aircraft fault-report exports, reducing large diagnostic retrieval times by **40%**.
- Engineered RESTful APIs and Linux-based service integrations for aircraft maintenance and diagnostic systems, streamlining communication between mounted devices and internal tooling.
- Built **automated CI/CD** and testing pipelines using Selenium, Jest, Bash, and Linux tooling, improving deployment reliability and reducing manual validation effort.

Software Developer Researcher

Irvine, CA

Wayne Hayes Lab, UCI

01/25 - Present

- Developed **frontend components and job-management** interfaces using React and TypeScript to monitor long-running Bash and neural-network alignment.
- Implemented authentication and database integration using **Supabase and PostgreSQL** for a public-facing computational biology research
- Deployed and maintained Linux-based web infrastructure using **virtual machines, Apache, NGINX, and port-forwarding**
- **Integrated CI/CD and automated deployment pipelines** for distributed research services, improving reliability of backend updates and reducing manual deployment overhead.

Open Source Contributor

Irvine, CA

DataFrame - DataHaskell

01/26 - Present

- Optimized Parquet decoding workflows in Haskell DataFrame libraries by reducing intermediate allocations, improving large dataset read performance by **approximately 25%**.
- **Implemented compression and binary parsing improvements** for Parquet ingestion pipelines, expanding compatibility across multiple dataset formats.
- Contributed automated testing and benchmarking utilities for DataFrame serialization workflows, **reducing parsing regressions and improving library reliability during development**